ADAPTIVE DEREVERBERATION METHOD BASED ON COMPLEMENTARY WIENER FILTER AND MODULATION TRANSFER FUNCTION Kento Ohtani[†], Tatsuya Komatsu[†], Takanori Nishino[‡], Kazuya Takeda[†] [†]Graduate School of Information Science, Nagoya University, Nagoya, Japan [‡]Graduate School of Engineering, Mie University, Tsu, Japan

INTRODUCTION

Hands-free computer interfaces is rapidly spreading

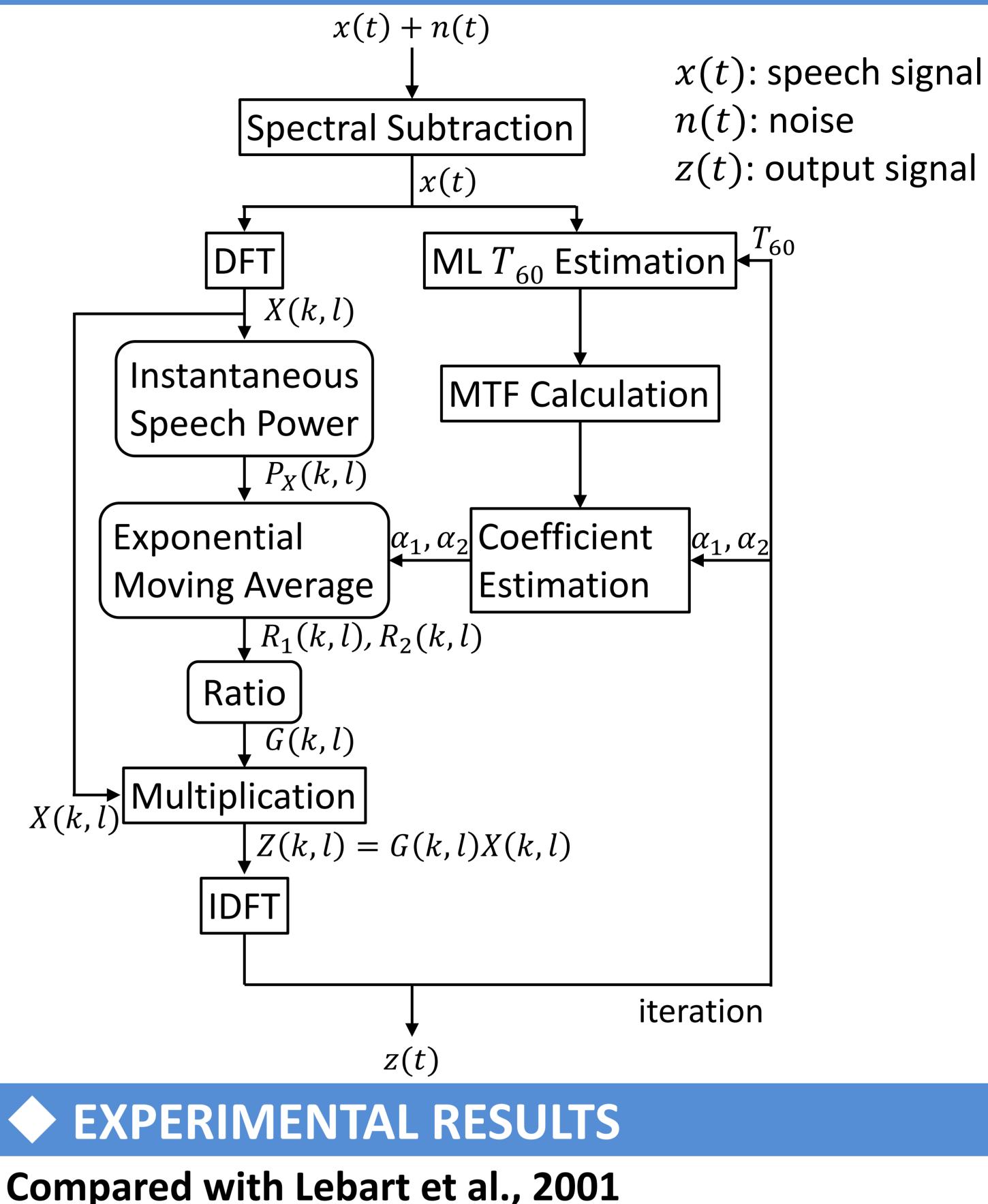
- Speech quality are degraded by reverberation
- most of the devices have limited computational resources

Low computational dereverberation techniques are required

Previous study [K. Kondo, et al., 2012]

 Proposed a single-channel dereverberation method Using a complementary Wiener filter

• OVERVIEW OF SINGLE ITERATION



Need very little computational resources

Problem of previous study

- Parameters have a large impact on the performance
- Need to selecting the appropriate parameters

In this report

- Estimate the parameters of dereverberation filter
 - Using the modulation transfer function
 - Requiring very little computation

CONVENTIONAL METHOD

Relations between dereverberated speech Z(k, l) and observed speech X(k, l) in frequency domain

$$Z(k,l) = G(k,l)X(k,l)$$
 k: frequency bin index
l: frame index

Dereverberation gain : G(k, l)

$$G(k,l) = \begin{cases} 1, & \frac{P_X(k,l)}{P_X(k)} \ge 1\\ \frac{P_X(k,l)}{P_X(k)}, & \text{otherwise} \end{cases}$$
$$P_X(k,l) = |X(k,l)|^2$$

where

 $P_X(k) = E_l[|X(k,l)|^2] = E_l[\cdot]$: expectation for l

Expectation of the power spectrum

 Approximate as an exponential moving average $P_X(k) \approx R_2(k,l) = (1 - \alpha_2)|X(k,l)|^2 + \alpha_2 R_2(k,l-1)$ $\alpha_2(0 < \alpha_2 < 1)$: smoothing constant

Instantaneous speech power

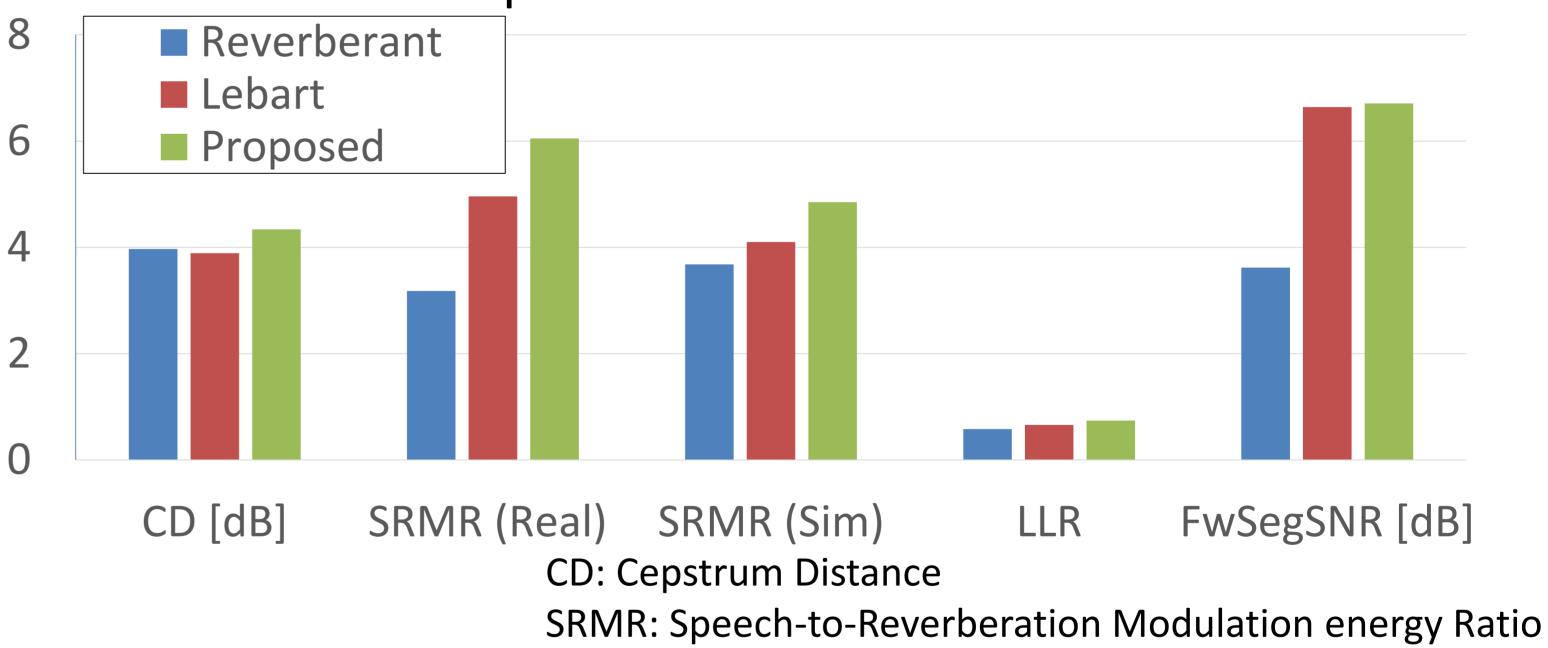
 To avoid the musical noise, using short term moving average $P_X(k,l) \approx R_1(k,l) = (1 - \alpha_1)|X(k,l)|^2 + \alpha_1 R_1(k,l-1)$ $\alpha_1(0 < \alpha_1 < \alpha_2)$

PARAMETER ESTIMATION

Modulation Transfer Function (MTF)



Dereverberation performance



FwsegSNR: Frequency-weighted Segmental SNR

0.2

 Calculation time LLR: Log Likelihood Ratio

Method	Proposed		Lebart et al.	
Dataset	Simulated	Real	Simulated	Real
Real time factor	0.0743	0.0707	0.3632	0.3594
• Wave form				

- Represent the effect of reverberation
- MTF can be calculated as:

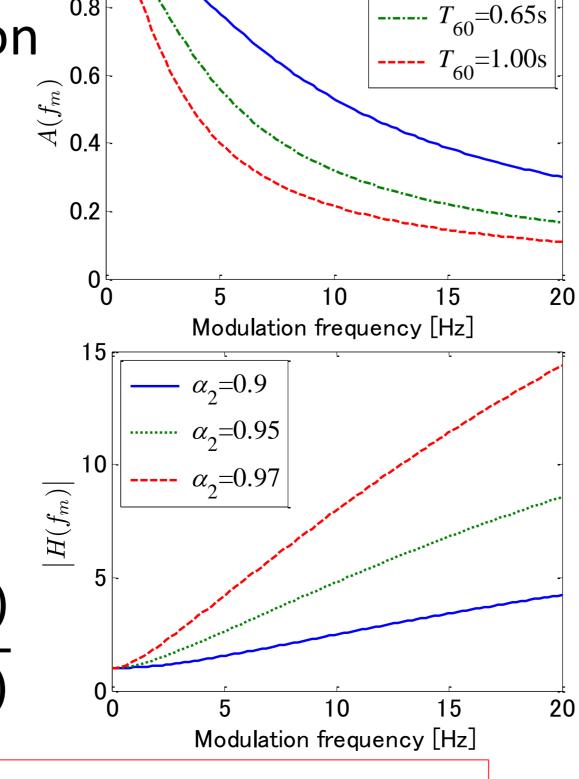
$$A(f_m) = \left\{ 1 + \left(2\pi f_m \frac{T_{60}}{6\ln 10} \right)^2 \right\}^{-\frac{1}{2}}$$

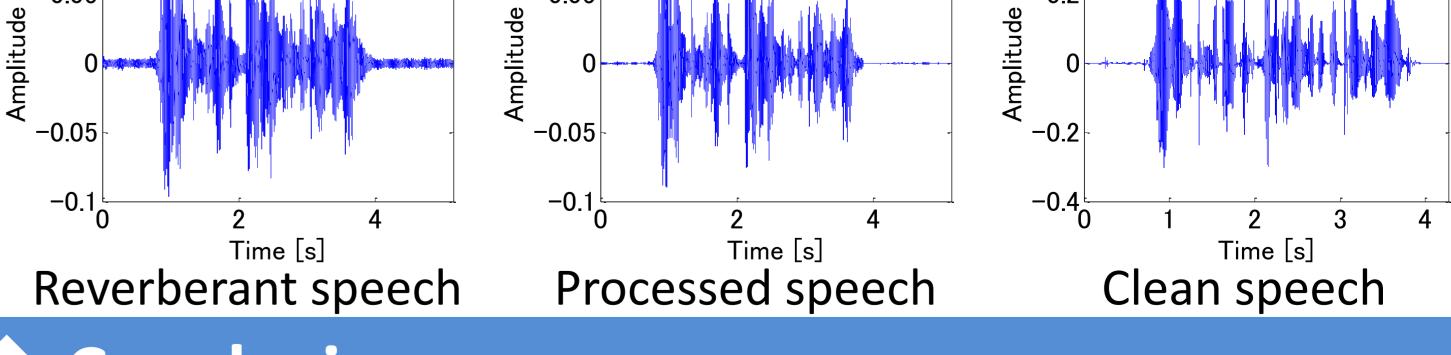
Amplitude response of the filter

- Inverse characteristics of MTF
- This can be calculated as:

$$H(f_m) = \frac{1 - \alpha_2}{1 - \alpha_2} \frac{1 - \alpha_2 \exp(-j2\pi f_m)}{1 - \alpha_1} \exp(-j2\pi f_m)$$

Using steepest descent method for estimation





0.05

Conclusion

0.05

Proposed a parameter estimation method

- Using MTF and amplitude response of the filter
 - They have inverse characteristics
- We can estimate the parameters properly
- Improvement of SRMR and FwSegSNR
- Proposed method can process effectively