

#### THE NTU-ADSC SYSTEMS FOR REVERBERATION CHALLENGE 2014

presented by

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#### Outline

- System Highlights
- Speech Enhancement
  - Delay and Sum + spectral subtraction
  - MVDR + DNN spectrogram enhancement
- Speech Recognition
  - Multi condition training
  - Clean condition training
- Summary



#### **System Highlights**

- Beamforming
  - Delay and Sum, MVDR
  - Classic method, always works!

#### DNN feature mapping

- Mapping reverberant spectrogram to clean spectrogram for enhancement
- Mapping reverberant MFCC features to clean features for ASR
- DNN acoustic modeling for ASR
  - Discriminative feature learning and modeling in a single framework.
- Feature adaptation (Cross-transform) for ASR
  - a generalization of temporal filter and fMLLR transform.
  - explicitly use the correlation between feature frames to counter distortions that have effects over many frames.

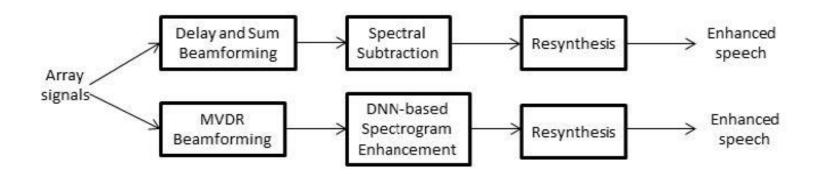


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#### **Speech Enhancement Systems**

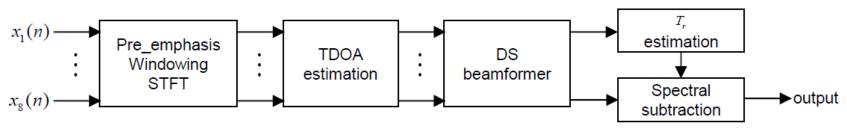


Two speech enhancement systems are considered:

- **DS** beamforming + spectral subtraction (**DS**+**SS**);
- MVDR beamforming + DNN based spectrogram enhancement (MVDR + DNN).



# Speech Enhancement – DS + Spectral Susbtraction

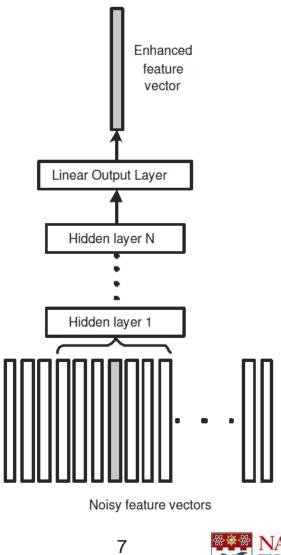


- **DS** beamforming
- Windowing STFT: 64ms Hanning window,
- GCC-PHAT for TDOA estimation,
- Multi-channel phase alignment and sum.
  - 75% frame overlap, 1024 point STFT.
- **General Subtraction**
- Reverberation time estimation: ML method.
- Amplitude spectral subtraction.



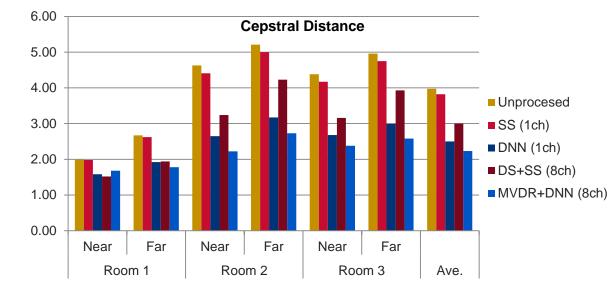
## **Speech Enhancement – MVDR + DNN** feature mapping

- Use DNN to map a window of reverberant feature vectors to a (central) clean feature vector.
- Let DNN learn to do dereverberation.
- For speech enhancement, input and output are spectrum vectors.
- For ASR, input and out are MFCC feature vectors.
- Training data: frame aligned clean and multi-condition data.
- DNN size: 2827– 3x3072 771
  - Predict both static and dynamic spectrum, then merge them to produce smoothed static spectrum.



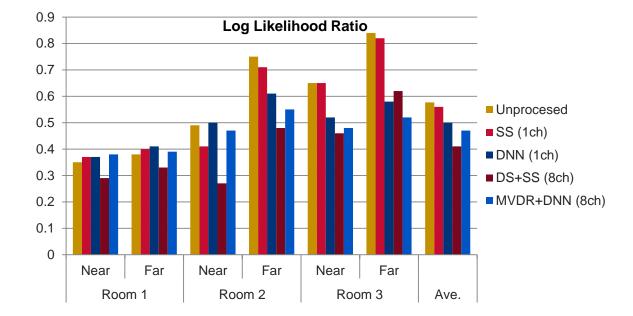


#### **Objective measures – CD and LLR**



Both DS+SS and MVDR+DNN reduces cepstral distances and LLR significantly, especially for high reverberation cases.

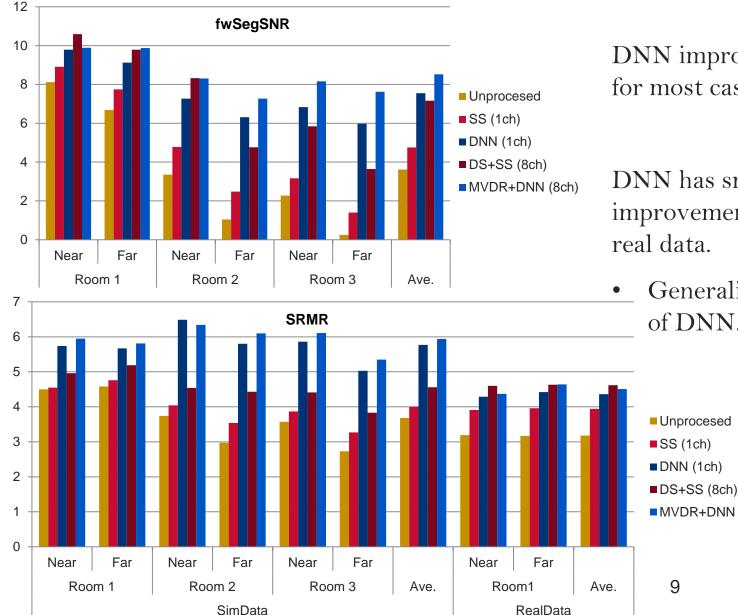
DNN degrades LLR significantly for 8-ch low reverberation cases.



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## **Objective measures – fwSegSNR and SRMR**



DNN improves fwSegSNR for most cases.

DNN has smaller improvements in SRMR for real data.

Generalization problem of DNN.

Unprocesed

MVDR+DNN (8ch)

SS (1ch) DNN (1ch)

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## **Subjective measures**

	A	mont of Reverb	eration S	Score		
			Mean			
			Simulated		RealData	
			Room 2		Room1	
			Near	Far	Near	Far
1ch		Unprocessed	41.5	31.0	28.9	21.5
	SS	Processed	52.6	42.7	37.8	38.6
		Improvement	11.1	11.7	<b>8.9</b>	17.2
	DNN	Processed	59.3	51.7	63.9	63.5
		Improvement	17.8	20.7	35.0	42.0
8ch		Unprocessed	21.5	18.9	14.6	16.6
	DS+SS	Processed	47.4	42.1	42.2	30.7
		Improvement	25.9	23.2	27.6	14.1
	MVDR+DNN	Processed	83.3	50.1	50.2	29.4
		Improvement	61.8	31.2	35.6	12.9
		Overall Quali	ty Score			
			Me Simulated		RealData	
			Room 2		Room1	
						-
			Near	Far	Near	Far
		Unprocessed	36.7	46.3	51.9	42.9
	SS	Processed	36.7 <mark>47.9</mark>	46.3 47.4	51.9 <mark>45.6</mark>	42.9 50.2
1ch	SS	Processed Improvement	36.7 47.9 <b>11.2</b>	46.3 47.4 <b>1.1</b>	51.9 45.6 <b>-6.3</b>	42.9 50.2 <b>7.3</b>
1ch	SS DNN	Processed Improvement Processed	36.7 47.9 <b>11.2</b> 19.6	46.3 47.4 <b>1.1</b> 16.6	51.9 45.6 <b>-6.3</b> 16.7	42.9 50.2 <b>7.3</b> 16.4
1ch		Processed Improvement Processed Improvement	36.7 47.9 <b>11.2</b> 19.6 <b>-17.1</b>	46.3 47.4 <b>1.1</b> 16.6 -29.7	51.9 45.6 -6.3 16.7 -35.3	42.9 50.2 <b>7.3</b> 16.4 -26.5
1ch		Processed Improvement Processed Improvement Unprocessed	36.7 47.9 <b>11.2</b> 19.6 - <b>17.1</b> 37.0	46.3 47.4 <b>1.1</b> 16.6 -29.7 33.8	51.9 45.6 -6.3 16.7 -35.3 30.6	42.9 50.2 <b>7.3</b> 16.4 -26.5 25.3
		Processed Improvement Processed Improvement Unprocessed Processed	36.7 47.9 <b>11.2</b> 19.6 -17.1 37.0 57.8	46.3 47.4 <b>1.1</b> 16.6 -29.7 33.8 55.8	51.9 45.6 - <b>6.3</b> 16.7 - <b>35.3</b> 30.6 52.0	42.9 50.2 <b>7.3</b> 16.4 -26.5 25.3 43.9
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MVDR+DNN generally removes more reverberation than DS+SS.

But it also introduces more speech distortion and results in poorer quality.

Reasons?

- Frame-by-frame processing of DNN.
- DNN reduces mean square errors between predicted log spectrum and clean log spectrum, not a perceptually meaningful error.

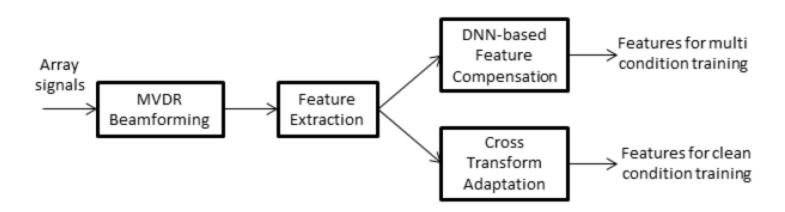


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#### **Speech Recognition Systems**

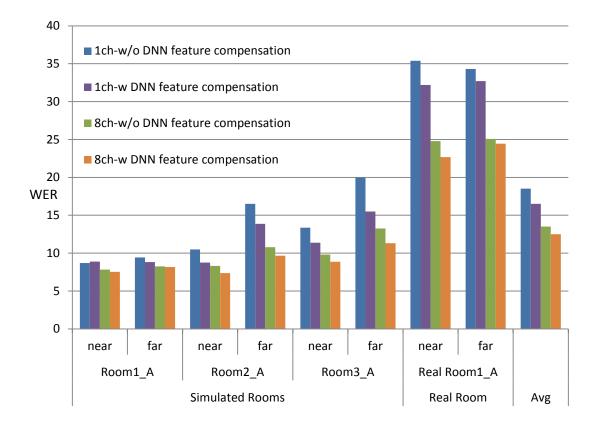


- MVDR beamforming for 2ch and 8ch.
- Clean condition training scheme
  - Cross Transform Adaptation
  - CMLLR (256 class) model adaptation.
  - HMM/GMM model (the challenge baseline settings)
- Multi condition training scheme
  - DNN based feature compensation
  - DNN based acoustic modeling



#### **ASR - Multi-condition training – results**

- DNN feature mapping (585-3x2048-39)
- DNN acoustic modeling (351-7x2048-3500, RBM pretraining + CrossEntropy + SMBR)



DNN feature compensation and DNN acoustic model are complementary.

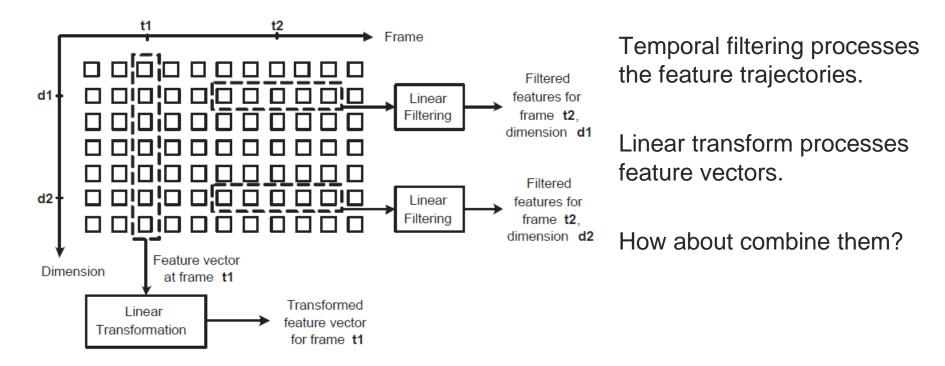
#### Reason?

- DNN feature compensation uses parallel corpus and wider context.
- Good to have a two concatenated DNN architecture than a big DNN?



#### **ASR - Clean-condition training**

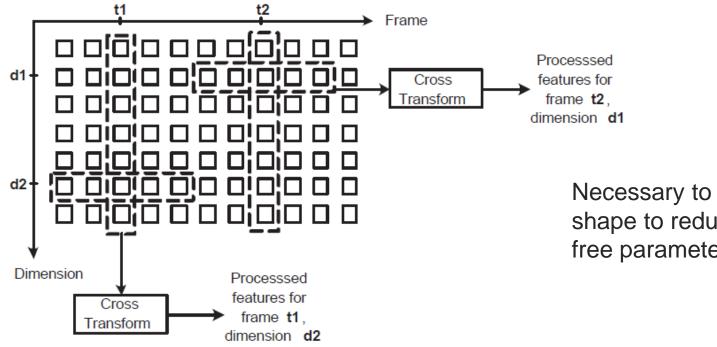
- Use cross transform for feature compensation
- Use CMLLR for model adaptation (challenge script)
- HMM/GMM system (challenge script)





#### **ASR – Cross-transform**

- Cross-transform is a generalization of both temporal filtering and linear transform.
- To adapt the features at a time-frequency location, both the feature vector and feature trajectory that contains the location are used in the regression.

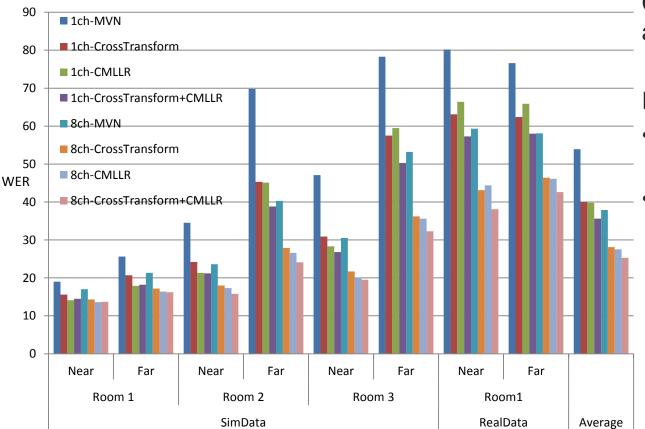


Necessary to take the crossshape to reduce the number of free parameters.



#### **ASR - Clean-condition training – Results**

- Cross-transform (33 frame window size, batch mode)
- CMLLR (256 class, batch mode)
- HMM/GMM system (Challenge scripts)



Cross-transform and CMLLR model adaptation are complementary.

#### Reason:

- Cross-transform uses longer context size.
- Multi-class CMLLR is more flexible: different transform for different classes.



## Summary

- Traditional beamforming works well for both speech enhancement and recognition.
- DNN reduces reverberation significantly, but also introduces high distortion especially in high reverberation cases.
- Cross-transform adapts features using both long term temporal information and spectral information. Complementary to CMLLR.
- Future directions
  - Analyze why DNN produces distortions to speech signal and propose solution.
  - Apply cross-transform to adaptive training of DNN based acoustic model in multicondition training scheme.



## Thank you!

